



CITY OF ST. AUGUSTINE FLORIDA
AGENDA

- CODE ENFORCEMENT, ADJUSTMENTS AND APPEALS BOARD -

Tuesday, August 14, 2018, 3:00 P.M.

Alcazar Room, City Hall

- 1. ROLL CALL**
- 2. SWEARING IN OF STAFF**
- 3. APPROVAL OF MINUTES (July 10, 2018)**
- 4. DISCLOSURE OF EX-PARTE COMMUNICATIONS**
- 5. GENERAL PUBLIC COMMENTS FOR ITEMS NOT ON THE AGENDA**
- 6. BUILDING CODE VARIANCES / REMOVAL OF PROTECTED TREES**

(None)
- 7. REVIEW OF PREVIOUSLY HEARD CASES**
 - a) 2018-0146 Lee Bicknell
[19 Milton Street](#)
Unsheltered storage of junk/debris; Inoperable or unlicensed motor vehicles; excessive growth of weeds and grass.
City Code, Chapter 19, Section 19-3 & 19-4
 - b) 2018-0382 Gertrude Mickler
[36 Dufferin Street](#)
Appeal of Staff Determination for removal of a 19" dbh preserved Water Oak tree.
City Code, Chapter 25, Section 25-56

- c) 2018-0053 [12 Poinciana Avenue](#)
Vacant property in state of disrepair; Open to trespass;
Property overgrown.
City Code, Chapter 8, Section 8-302
City Code, Chapter 19, Section 19-4
Chapter 103.2, Standard Housing Code

8. REVIEW OF NEW CASES

(None)

9. CITY ATTORNEY ITEMS

10. OTHER BUSINESS

11. REVIEW OF CONFLICT STATEMENTS FROM PREVIOUS MEETING

12. ADJOURNMENT

Notices: In accordance with Florida Statute 286.0105: "If any person decides to appeal any decision by the Code Enforcement, Adjustments and Appeals Board with respect to any matter considered at this scheduled meeting or hearing, the person will need a record of proceedings, and for such purpose the person may need to ensure that a verbatim record of the proceedings is made, which record includes the testimony and evidence upon which the appeal is to be based."

In accordance with the Americans with Disabilities Act, persons needing a special accommodation to participate in this proceeding should contact the individual or agency sending notice no later than seven days prior to the proceeding at the address given on the notice. Telephone (904) 825-1007, 1-800-955-8771 (TDD) or 1-800-955-8770 (V), via Florida Relay Service.